

# Homework 7

# Numerical Analysis Fall 2024

## Instructions:

- Due 12/18 at 6:00pm on Gradescope.
- You must follow the submission policy in the syllabus
- This homework is optional. If you submit it I will compute your homework grade from the all 7 homeworks. If you do not submit it, I will compute your homework grade from the homeworks 1-6.

**Problem 1.** Suppose  $\mathbf{A}$  has SVD  $\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$  where

$$\mathbf{U} = \begin{bmatrix} | & | & & | \\ \mathbf{u}_1 & \mathbf{u}_2 & \cdots & \mathbf{u}_n \\ | & | & & | \end{bmatrix}, \quad \mathbf{\Sigma} = \begin{bmatrix} \sigma_1 & & & \\ & \sigma_2 & & \\ & & \ddots & \\ & & & \sigma_n \end{bmatrix}, \quad \mathbf{V} = \begin{bmatrix} | & | & & | \\ \mathbf{v}_1 & \mathbf{v}_2 & \cdots & \mathbf{v}_n \\ | & | & & | \end{bmatrix}.$$

- (a) Show that  $\mathbf{v}_i$  is an eigenvector of  $\mathbf{A}^T\mathbf{A}$ . What is the corresponding eigenvalue?  
(b) Define the block matrix:

$$\mathbf{B} = \begin{bmatrix} \mathbf{0} & \mathbf{A} \\ \mathbf{A}^T & \mathbf{0} \end{bmatrix}.$$

Show that

$$\mathbf{x} = \begin{bmatrix} \mathbf{u}_i \\ \mathbf{v}_i \end{bmatrix}$$

is an eigenvector of  $\mathbf{B}$ . What is the corresponding eigenvalue?

**Problem 2.** Suppose  $\lambda_1 > \lambda_2 > \lambda_3 \geq \cdots \geq \lambda_n \geq 0$  and let

$$\mathbf{A} = \mathbf{V} \begin{bmatrix} \lambda_1 & & & \\ & \lambda_2 & & \\ & & \ddots & \\ & & & \lambda_n \end{bmatrix} \mathbf{V}^{-1}, \quad \mathbf{x} = \mathbf{V} \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 1 \end{bmatrix}.$$

- (a) Find a vector  $\mathbf{z}$  so that  $\mathbf{A}^k\mathbf{x} = \mathbf{V}\mathbf{z}$ .  
(b) What vector does  $\mathbf{z}/\|\mathbf{z}\|$  converge to as  $k \rightarrow \infty$ ?  
(c) What vector does  $\mathbf{A}^k\mathbf{x}/\|\mathbf{A}^k\mathbf{x}\|$  converge to as  $k \rightarrow \infty$ ?

- (d) What if instead  $\mathbf{x} = \mathbf{V} \begin{bmatrix} 10^{-100} \\ 1 \\ \vdots \\ 1 \end{bmatrix}$ ?

**Problem 3.** (a) Let  $f(x) = \exp(-x)$  and define  $p_k(x)$  as the degree  $k$  polynomial interpolate to  $f(x)$  at the  $k + 1$  Chebyshev nodes.

Make a plot of  $k$  vs

$$\max_{x \in [-1, 1]} |f(x) - p_k(x)|$$

for  $k = 0, 1, 2, \dots, 20$ . Put the  $y$ -axis on a log scale and label the axes/plot/etc.

To approximate

$$\max_{x \in [-1, 1]} |f(x) - p_k(x)|$$

you can instead take the maximum over 1000 equally spaced points in  $[-1, 1]$  and use this instead.

(b) Repeat this for  $f(x) = 1/(1 + 16x^2)$  and  $k = 0, 1, \dots, 100$ .

(c) Repeat this for  $f(x) = |\sin(5x)|^3 = (\sin(5x)^2)^{3/2}$  and  $k = 0, 1, \dots, 100$ , but put both axes on log-scales.

Add a line  $k$  vs  $k^{-\nu}$ , where  $\nu$  is the largest value so that the  $(\nu - 1)$ -st derivative of  $f(x)$  is continuous.

**Problem 4.** On  $[-1, 1]$ , the  $j$ -th Chebyshev polynomial is defined as

$$T_j(x) := \cos(j \cos^{-1}(x)).$$

Remarkably this is actually a polynomial of degree  $j$ .

(a) For  $j = 0, 1, 2, 3, 4, 5$  plots  $T_j(x)$  on  $[-1, 1]$ .

(b) What are the zeros of  $T_k(x)$  in terms of  $k$ ?

(c) Denote by  $x_1, \dots, x_k$  the zeros of  $T_k(x)$ . For  $k = 10$  form the Vandermonde-like matrix

$$\mathbf{A} = \begin{bmatrix} T_0(x_1) & T_1(x_1) & \cdots & T_{k-1}(x_1) \\ T_0(x_2) & T_1(x_2) & \cdots & T_{k-1}(x_2) \\ \vdots & \vdots & \ddots & \vdots \\ T_0(x_k) & T_1(x_k) & \cdots & T_{k-1}(x_k) \end{bmatrix}.$$

Look at  $\mathbf{A}^T \mathbf{A}$ . What do you notice?

What is the condition number of  $\mathbf{A}$ ?

(d) How might this be relevant to polynomial interpolation?

**Problem 5.** Let  $f(x) = 1/(1 + 16x^2)$ .

For any non-negative integer  $k$ , set  $n = k^2 + 1$  and let  $x_1, \dots, x_n$  be  $n$  equally spaced points from  $-1$  to  $1$  and let  $q_k(x)$  be the degree  $k$  polynomial minimizing

$$\min_{\deg(q)=k} \sum_{i=1}^n (f(x_i) - q(x_i))^2.$$

On a log-y plot, plot the error

$$\max_{x \in [-1, 1]} |f(x) - q_k(x)|$$

for  $k = 0, 1, \dots, 100$ . Add to this plot the error of the Chebyshev interpolant that you computed in 3(b).